



GABRIELE MAIOCCO

PERSONAL INFORMATIONS

Date of birth 23 June 1988

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TECHNICAL SKILLS



Autodesk Maya



Quixel Suite



Rhinoceros



Deltagen



Pixologic Zbrush



Marvelous Designer



Adobe Photoshop



Adobe After Effects



Adobe Illustrator



Adobe Premiere



Nuke



Arnold renderer



Unity



VRay

LANGUAGES

ITALIAN Native speaker

ENGLISH C2

GERMAN B1

AWARDS & RECOGNITIONS



3D TOTAL EXCELLENCE AWARD

For personal project titled War, followed by online interview

WORK EXPERIENCE



August 2018 - Present

VR DESIGNER

As VR designer for Virtuellesstudio in Ingolstadt I am responsible for providing AUDI with quality models to be used for VR visualisation projects as well as presentations.

I also provide the studio with poly model of concept designs
Ingolstadt, Germany



August 2017 - July 2018

SENIOR 3D ARTIST

Automotive lighting, rendering & compositing with Dassault systeme proprietary software Deltagen.

Car configurator setup. My duties included compositing, managing and arranging layers for each vehicle configurations.
Munich, Germany



January 2016 - July 2017

SENIOR 3D GENERALIST / VR DESIGNER

Lead artist of a R&D project for Alfa Romeo to bring to VR and AR the alfa romeo car configurator. My duty was to create an optimized model for the Giulia in line with the visual standards of the company
Torino



June 2010 - December 2015

3D GENERALIST

Employed full time as CG Generalist, my duties included 3D modeling low poly, high poly and retopology, animation, rigging, UV mapping, texturing, shading, video and photo editing. Focused on automotive production. Both interior and exteriors
Torino

OTHER EXPERIENCES



PLURALSIGHT

September 2016 - November 2016

PLURALSIGHT AUTHOR

ADVANCED ARRAY MESH TECHNIQUES IN ZBRUSH

Course development and production

Torino



February 2015 - March 2015

FREELANCE CHARACTER ARTIST

Digital sculpting specialist and character artist for a freelance project involving THUN brand
Torino



November 2016 - March 2017

FREELANCE CHARACTER ARTIST

Character artist working remotely on MARVEL Guardians of the Galaxy animation series episode
Torino

EDUCATION



IED - European Institute of Design 2007 - 2010

Bachelor's degree - Digital Design

Animation, modeling, character animation, video editing and post production, photo editing
Torino